

Character Name Race Class & Level Background Player & Campaign XP

Attr.	STR	DEX	CON	INT	WIS	CHA
Score						
Mod.						
Temp.						
Saving throws						

Speed	AC	Initiative	Inspiration	Prof. bonus

HP	Total	Hit Dice:
Current		
	Temporary	Death Saves

Skill Name	Bonus	Base Skill
Acrobatics		Dex
Animal Handling		Wis
Arcana		Int
Athletics		Str
Deception		Cha
History		Int
Insight		Wis
Intimidation		Cha
Investigation		Int
Medicine		Wis
Nature		Int
Perception		Wis
Performance		Cha
Persuasion		Cha
Religion		Int
Sleight of Hand		Dex
Stealth		Dex
Survival		Wis

Name	Atk Bonus	Damage /Type
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Passive Perception	(10 + Perception mod)
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Personality Traits: _____

 Ideals: _____

 Bonds: _____

 Flaws: _____

Languages & Proficiencies: _____

Features & Traits: _____

Inventory: _____

Copper	Silver	Electrum	Gold	Platinum

Spellcasting Class Ability Spell Save DC Attack Bonus

0 Cantrips

1 Total Slots Slots Used

2 Total Slots Slots Used

3 Total Slots Slots Used

4 Total Slots Slots Used

5 Total Slots Slots Used

6 Total Slots Slots Used

7 Total Slots Slots Used

8 Total Slots Slots Used

9 Total Slots Slots Used
